



PENTICTON PICKLEBALL CLUB (PPC)

DROP-IN PROCEDURES

General Information:

- Drop-In is open to all players of all skill levels. Beginners (those who have never played previously) must take lessons prior to playing Drop-In.
- There must always be a Court Host on duty during Drop-In.
- The first side scoring 11 points and leading by at least a 2 point margin wins. During busy times when there are 4 or more sets of paddles waiting to play, the Court Host may announce that the games will end at 9 points instead of 11.
- To promote fair play, the paddle rack system may be used to determine the playing order. There is no limit on the number of players at Drop-In.
- If a court is not being used, the court is available for the public to play on their own.

To Play:

- Members sign the Drop-In Attendance Sheet and then place their paddles in the rack for the next available court.
- Non-members/Guests must obtain a Guest Waiver from the Court Host to sign, pay the \$10.00 fee, sign the Attendance Sheet and then place their paddles in the rack for the next available court.

How to Use the Paddle Rack System:

Single Rack System

- If there are paddles on the rack, players who just finished their game must exit the court so that the waiting players can move to the vacated court.
- A stack of paddles is complete when there are 4 paddles in the stack. You can add your paddle to any stack that does not already have 4 paddles. If all the paddles are in sets of 4, start a new set by putting your paddle beside the last stack.
- As a court becomes available, the players with the set of paddles on the side closest to the gate take their paddles and access the court. All other paddles are shuffled up one bracket to make more space. The paddles must remain in the same order when they are moved, even if there are less than 4 paddles.
- As a courtesy to players already on the courts, players are asked to walk around the fence when accessing the 2 west courts.
- If your paddle is in a 3-paddle, or fewer, stack and it is your turn for the next court, yell out the number of players needed to fill the court (i.e. 'need one/two more', etc.). They may come from anywhere, even if they do not have a paddle on the rack or they have just come off the court.

- When you leave the court, the group can put their paddles back up in the same stack or they can mix them up by placing their paddles in different brackets that don't already have a full set of paddles.

Gold/Silver Rack System

- Two paddle racks are used – Gold (winners) and Silver (runners up). There is also an indicator board to advise players which rack they should be placing their paddles in and which group goes out to play next.
- After the first players complete their game, they place their paddles in the relevant rack – Gold (winners) or Silver (runners up). When 4 paddles are in a rack, a new foursome goes out to play, as a group. The players from the previous game split up, Gold or Silver, as appropriate.
- The group that goes out (Gold or Silver) flips the indicator pointer to the next group (Gold or Silver) of 4 to go out. This happens each time a group of 4 goes out to play, alternating between Gold and Silver. New players arriving after Drop-In has started may place their paddles on either side to make a foursome.
- The paddle system is intended to provide a better mixing of players while still giving an opportunity for lower level players to play with higher level players.